



# ARX: CITY OF BROKEN MINDS

## EDMUND HURST

September 17th 2024 | Paperback | 402 Pages

\$19.99 / £12.99 | 9781909954878 | 6"x9"

Fantasy, Urban Fantasy, Grimdark, Dystopian

*Also available in eBook format*

**Forget the chains of reality.  
Recall those dreams of chaos.  
Discover a city where truth dies.**

*Inhale the memory. Exhale the truth. "Arx: City of Broken Minds" is a standalone epic of grimdark fantasy.*

In the mists of Arx, even memories die.

Caelan's mind is broken and the last vestiges of his past are leaking through the cracks. When the final memory fades his eyes will boil from his face and he'll lose himself in the endless fog. He's terrified of the mindless emptiness that lies in his future. And will burn the world to ashes to avoid it.

Samantha, an apprentice blacksmith, sweats over her forge. She'll recreate Callisteel, a mythical metal that can pierce reality. No matter who it costs.

Ruairi, a farmer boy with a twisted spine, can't just visit the city of Arx. He must save it. Even if the fight pushes him to the edge of what his broken body can take – and beyond.

A spire of unbroken metal pierces the sky above Arx. Now its master has returned, it is only a matter of time before it awakens and slices the connection between reality and memory for good.

Mindless oblivion or agonising reality. The choice is yours...

### Some Early Reaction

**"Rich worldbuilding, fascinating concept and complex characters."**

*- Jacey Bedford, (The Amber Crown)*

### Key Points

- Remarkable stand-alone epic fantasy debut from a young and charismatic writer who is eager to engage the SF&F community - and looks like a wizard.
- Will appeal to fans of Anthony Ryan, Matthew Ward, Justin Lee Anderson and Adrian Tchaikovsky.
- Ed holds a PhD and lectures in the Creative Writing programme at the University of Hull.
- A video games enthusiast, Ed has followings on various social media platforms and regularly streams on Twitch.
- Ed will be inviting followers and fellow fantasy fans to recreate the city of Arx in sandbox games such as Minecraft and Terraria.



### About the Author

Edmund Hurst was born in the misty lands known only as The Midlands. A nerd-of-all-trades, he spent much of his childhood between pages of books, playing video games and of course, writing stories. Ed obtained his Creative Writing PhD at the University of Hull, where he is now Programme Director for Creative Writing. He lectures in Fantasy, Sci-Fi and Horror prose, as well as researching the impact of AI on Higher Education and working to make creative education accessible to students from all backgrounds through the growth of creative communities. *Arx: City of Broken Minds* is his first novel.

